

Fleet Courier (type FF): Using a custom 400-ton hull, the fleet courier is the vital naval communications ship that allows commanders to give and receive orders across interstellar distances. Intelligence reports are also vital for the deployment of forces and the fleet courier transmits these as a priority. All fleets have several, and even small naval detachments take a fleet courier along with them. It has jump drive-K, manoeuvre drive-D and powerplant-K, giving the ship performance of jump-5 and 2-G acceleration. Fuel tankage of 250 tons supports the powerplant and allows one jump-5 (or a number of short range jumps). Adjacent to the bridge is Model/5 computer. There are four staterooms. No turrets are installed. A 20-ton cargo capacity for vital freight is included. The hull is streamlined to allow for gas giant refuelling operations and planetary landings.



The fleet courier has a crew of 6: pilot-commander, navigator, medic and three engineers. All sleep double occupancy. The ship costs MCr 255.03 and takes 16 months to build.

Fleet Courier (type FF)		Tons	Price (MCr)
Hull	400 tons	-	4
Streamlining		-	4
Jump Drive K	Jump 5	55	100
Manoeuvre Drive D	2G	7	16
Power Plant K	5	31	80
Bridge		20	2
Computer	Model 5	5	45
Fuel: Jump	One jump-5	200	-
Fuel: Powerplant	Four weeks operation	50	-
Weapons	-	-	-
Cargo	20 tons	20	-
Staterooms	3	12	1.5
Crew Complement	6	-	-
		400	MCr 255.03